

Course Description RLF & HRD

Saturday Oct. 6th

1. For all levels stock will be in the round pen. Gather stock;
 - III Handler & dog enter the gate & close it. Handler sends dog from gate to gather.
 - II Handler & dog enter the gate & close it. Handler leaves dog at gate & may go half way to stock.
 - I Handler & dog enter the gate & close it. Handler leaves dog half way to stock & may walk to within 15 feet of stock.All levels- stock is gathered to handler then handler and dog proceed to the Y Chute.
2. Chute-
 - III Handler remains at the opening of the chute till stock clear the other end.
 - II Handler may go to the end of the first panel and remain there till stock clear the end.
 - I Handler can fetch to the obstacle but cannot enter it.
3. Take the stock out of the round pen to and through gate #2 into the arena, all gates to be closed behind stock. Dog & handler must remain in control of the stock at all times.
4. Bridge-

All levels- handler may lead or follow stock over bridge, but must cross the bridge. Whether the dog crosses the bridge or not is optional. Proceed to drive cone #1.
5. Drive.
 - III Drive begins at cone #1 to cone #2, turn and proceed through the L chute. Handler may move along the Level III handler's line during the drive. Drive is complete when stock clear the L chute.
 - II Fetch or drive from the bridge to cone #2. Drive begins at cone #2 and ends when stock have cleared the L chute. Handler must remain behind the Level II handler's line.
 - I May fetch or drive from the bridge to the L chute. Fetch thru the L chute. Handler cannot go through the obstacle.
6. Freestanding Pen-

All levels- put all stock in pen, close gate, open gate and bring the stock back out.

 - III Handler remains at gate, may enter if necessary but with penalty.
 - II Handler may enter the pen to assist dog.
 - I Handler may assist dog as necessary.
7. Panels.

All levels. Fetch or drive thru panels to the reopen gate. Handler cannot go thru panels.
8. Gate Sort- Level III only.

Cattle – Sort off any 2 head of stock.
Sheep or Goats – Sort off 3 marked head of stock.
9. Reopen.
 - III Pen all the remaining stock.
 - II & I Reopen all stock.

TIME: 18 Minutes

Tie Breakers:

1. Bridge
2. Round Pen into Arena
3. Time