

HRD COURSE DESCRIPTION

Handlers Meeting 7:30 Trial to start immediately after.

1. Gather sheep from take-pen, Arena #1. Handler & dog enter pen on lead, close gate, remove lead.
Level **III** Send dog to gather sheep. Handler must remain at gate. Take sheep through gate & close gate.
Level **II** Leave dog at gate, handler may go half way to the sheep before sending dog to gather. Take sheep through gate & close gate.
Level **I** Handler & dog may go halfway to sheep before sending dog to gather. Take sheep through gate & close gate.
2. **All Levels** Fetch or drive sheep to Trailer and load them, close door, then remove them, out of bounds line is marked with cones. Move sheep to and through gate #2 into Arena #2.
3. Take sheep to Feed/Hold Area & settle them. Handler & Dog move to Handlers Post.
Level **III** Handler stays at post, send dog on Outrun, Lift & Fetch from the post, 120 ft.
Level **II** The dog is set at the post and the handler may go halfway to the stock.
Level **I** The dog may be taken to a point halfway between the post and the stock, and the handler may go to within 15 ft. of the stock.
4. Put sheep through obstacle #1 counter clockwise. Dog may enter obstacle if necessary.
Level **III** Handler must stay at corner of the wing on the right hand side of the obstacle entrance.
Level **II** Handler may walk around the outside of the obstacle.
Level **I** Handler may assist dog any way that is safe.
5. Level **III** Set up drive at Cone #1, drive through the Panels, the drive ends at Cone #3. Handler must stay at Cone #1 till sheep pass Cone #3.
Level **II** Fetch thru panels, handler may not go through Panels, set up drive at Cone #2 and drive to Cone #3. Handler must stay at Cone #2 till sheep pass Cone #3.
Level **I** Fetch through the Panels, handler may go through Panels.
6. **All Levels** Fetch or drive to and over Bridge, handler will cross Bridge but may not precede the sheep, dog may cross or not, optionally. Dog may be allowed to hold sheep between bridge and free standing pen if necessary for handler to get to the gate.
7. **All Levels** Fetch or drive to obstacle #3, Freestanding Pen. Put stock in pen. Remove stock from pen.
8. Fetch or drive to Re-pen gate. Neither dog nor handler may enter pen.
Level **III** Sort off 3 sheep with ribbons, close gate then re-pen remainder of stock.
Level **II** Sort off 1 marked sheep and 2 other sheep, marked or not, close gate then re-pen remainder.
Level **I** Re-pen without a sort.

The run is ended when the re-pen gate is closed.

Time Limit: 18 Minutes